ARTBOTICS

Building an Interactive Kinetic Sculpture
Interactive, Kinetic Sculptures

- Combine all components with art materials to create an interactive, kinetic sculpture

- All projects must use at least:
  - 1 motor (DC or servo)
  - 1 sensor
  - You are encouraged to utilize mechanisms!

- 2.5D (not quite 2D, not quite 3D) or 3D projects
Example Projects

http://www.youtube.com/watch?v=w465OhXE00
Example Projects

http://www.youtube.com/watch?v=6ew87BEmPaA
Example Projects

http://www.youtube.com/watch?v=_CAXAY6FYSc
Interactive, Kinetic Sculptures

- Do not use glue on any motors or sensors pieces!

- Sticky Tabs and hot glue work great on mechanism linkages

- Utilize tape and sticky tabs